

FIG. 1

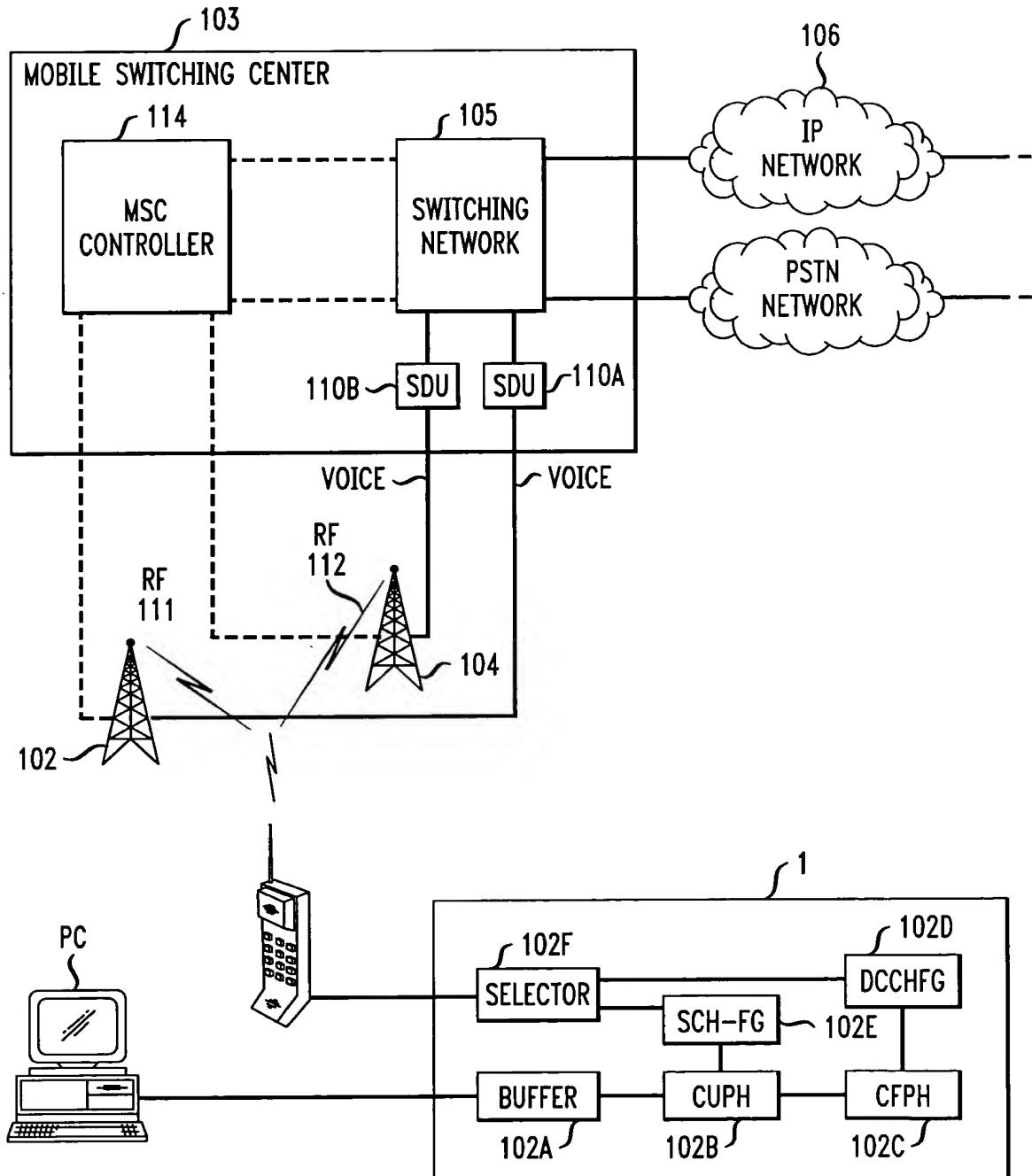


FIG. 2

								OCTET BYTE
7	6	5	4	3	2	1	0	
RLP PAYLOAD								1-18 BYTES

FIG. 3

7	6	5	4	3	2	1	0	OCTET BYTE
(MSB) SEQUENCE NUMBER								1
(LSB) SEQUENCE NUMBER								2
LEN (1-18)								3
CORE UNIT (1-18 BYTES)								4-21

FIG. 4

7	6	5	4	3	2	1	0	OCTET BYTE
CORE UNIT SEQUENCE NUMBER (16 BITS)								
								2
CTL	FRAME-TYPE		LEN					3
DATA (ONE CORE UNIT: UP TO 18 BYTES)								4-21

FIG. 5

7	6	5	4	3	2	1	0	OCTET BYTE
CORE UNIT SEQUENCE NUMBER (16 BITS)								1
								2
CTL	FRAME-TYPE		(MSB) LEN_D: LENGTH OF PAYLOAD					3
LEN_D: LENGTH OF PAYLOAD (13 BITS)								4
DATA (PAYLOAD, MAX 1145 BYTES)								5-1149

**FIG. 6**

FIG. 6								OCTET BYTE
7	6	5	4	3	2	1	0	
LEN_F: NO. OF CORE FRAMES								1
								2
CTL	FRAME-TYPE	RESERVED 1						3
CORE-FRAMES								4-1149

*FIG. 7*

FIG. 7								OCTET BYTE
7	6	5	4	3	2	1	0	
CORE UNIT SEQUENCE NUMBER (16 BITS)								1
								2
CTL	FRAME-TYPE	(MSB) LEN_D: LENGTH OF PAYLOAD						3
(LSB) LEN_D: LENGTH OF PAYLOAD (13 BITS)								4
DATA (PAYLOAD)								VARIABLE
LEN_F: NO. OF CORE FRAMES (2 BYTES)								VARIABLE
CORE-FRAMES								VARIABLE

*FIG. 8*

FIG. 8								OCTET BYTE
7	6	5	4	3	2	1	0	
(MSB) SEQ (16 BITS)								1
								2
CTL								3
(MSB) FIRST (16 BITS)								4
								5
(MSB) LAST (16 BITS)								6
								7
EM		(MSB) EXT_SEQ_M (22 BITS)						8
								9
								10
(LSB) FCS (16 BITS)								11
								12
PADDING								13-21